

WOLF ADVANCEMENT

In Scouting, advancement is the process by which a member meets certain requirements and earns recognition. Boys and girls in Cub Scouting work on advancement with their families. To advance, Wolf Cub Scouts work on adventures at their own pace. As these are completed, they are awarded recognition items to mark their progress.

Cub Scouts Must First Earn the Bobcat Badge...

The first step of Cub Scout advancement is for a Scout to earn the Bobcat badge before any requirements for adventures.

1. Learn and say the Scout Oath, with help if needed.
2. Learn and say the Scout Law, with help if needed.
3. Show the Cub Scout sign. Tell what it means.
5. Show the Cub Scout handshake. Tell what it means.
6. Say the Cub Scout motto.
7. With a parent or guardian, complete the exercises in the pamphlet *How to Protect Your Child from Child Abuse: A Parent's Guide - Bobcat Requirements*.



Wolf Cub Scouts Complete Adventures...

Once a Scout has completed the Bobcat badge, they will work on completing seven adventures.

- Call of the Wild
- Council Fire
- Duty to God Footsteps
- Howling at the Moon
- Paws on the Path
- Running with the Pack
- One other adventure of your choice (from the list of electives)

Once your Scout completes the requirements for the seven adventures, they will receive their Wolf badge, signifying that they have earned the Wolf rank and can move on to completing more elective adventures.

Wolf Cub Scouts Complete Elective Adventures...

After your Scout has earned the Wolf badge, they can earn more belt loops by completing elective adventures outlined in the handbook. The wide variety of electives help broaden a child's horizons and reinforce the aims of Scouting. Electives provide advancement opportunities and recognition for your Scout until they are eligible to begin working on the Bear rank (boys and girls in third grade or 9 years old).

- Adventures in Coins
- Air of the Wolf
- Code of the Wolf
- Collections and Hobbies
- Cub Who Care
- Digging in the Past
- Finding Your Way
- Germs Alive!
- Grow Something
- Hometown Heroes
- Motor Away
- Paws of Skill
- Spirit of the Water